Sequence {id=D0020}

User {id=C0097}

GUI {id=C0098}

Audio Manager {id=C0099}

User → GUI: increase volume

<100 ms
max 100 ms delay {id=C0140}

GUI → Audio Manager: increase volume

GUI → Audio Manager: get volume

Audio Manager → GUI: volume

data change animation {id=C0141}

GUI → User: show volume