

<ElementIdentifiers>

	unit_ids
0	0
1	1
2	2
..	...

<VectorIndex>

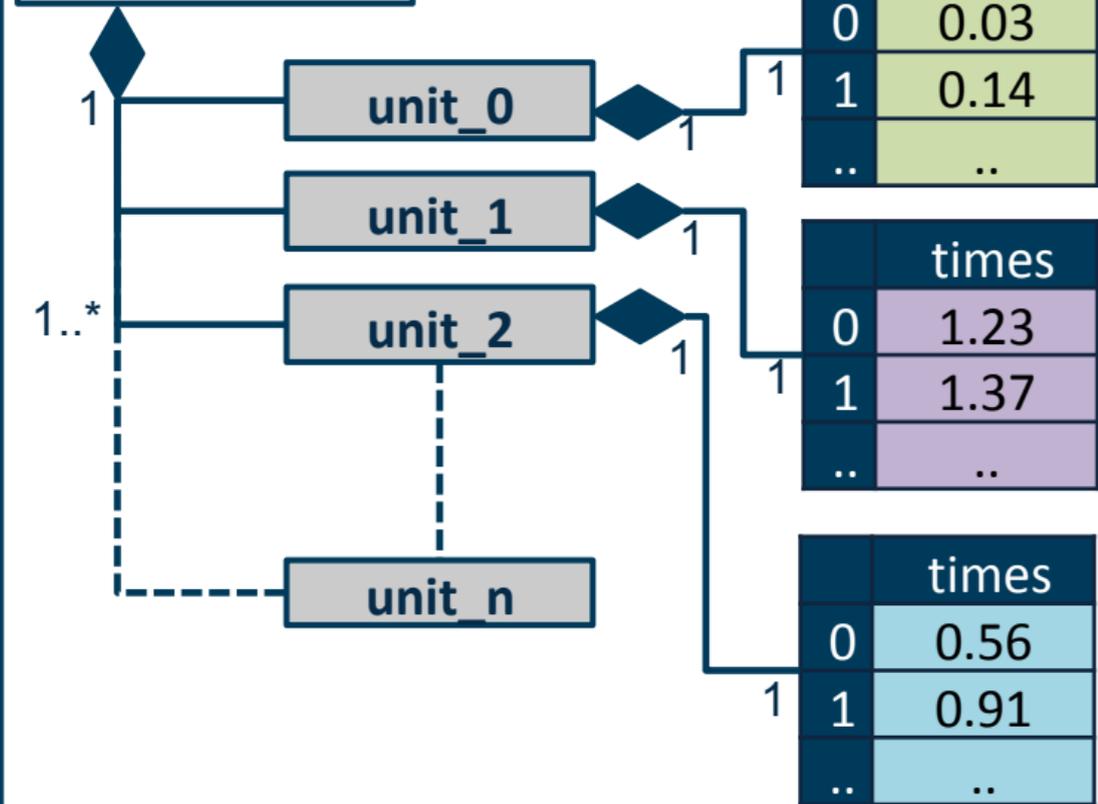
	spike_times_index
0	spike_times{ {(0) - (5) }
1	spike_times{ {(6) - (8) }
2	spike_times{ {(9) - (10) }
..	...

region references

<VectorData>

	spike_times
0	0.03
1	0.14
2	0.6
3	1.25
4	2.62
5	3.07
6	1.23
7	1.37
8	2.12
9	0.56
10	0.91
..	...

UnitTimes



NWB:N v2.0

NWB:N v1.0.x